

# Design Cycle Product Ideas

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# What is the problem?

— [ We need to create an interactive product to communicate how to use the design cycle correctly for younger children. This is important because using the design cycle correctly has a very big impact on how your product will turn out and the quality of your technology work in MYP.

# Ideas

- [ 1. Video
- [ 2. Board Games
- [ 3. Interactive workshop
- [ 4. Puzzle

# 5 questions to research about the problem

- [ 1. How to use the design cycle?
- [ 2. How to communicate it in an understandable way?
- [ 3. Which is the best way to communicate so they can understand?
- [ 4. What is an interesting way that they can interact with the design cycle?
- [ 5. What are the best materials to use when creating the design cycle?